Claims:

Below are the currently pending claims.

1. (original) A method for providing video data, comprising:

   receiving video data in a variable bit rate data stream at a video source;

   transcoding said video data into a constant bit rate data stream between said video source

and a video destination, wherein said constant bit rate data stream has a data rate exceeding a

minimum display rate;

   receiving said video data in said constant bit rate stream at said video destination;

   delaying display of said video data at said video destination by a delay period;

   transcoding said video data into a variable bit rate stream for variable bit rate display

processing to generate a display at said video destination, said variable bit rate display processing

varying between said minimum display rate and a maximum display rate; and

   storing excess received video data in at least one buffer within said video destination.

2. (original) The method of claim 1, further comprising determining said delay period is

determined responsive to whether said video data represents a live event.

3. (original) The method of claim 1, further comprising:

   receiving at least one retransmitted video data message at said video destination;

determining a location in said at least one buffer where a corresponding previous video

data message belonged; and

writing said at least one retransmitted video data message into said at least one buffer at

said determined location.

4. (original) The method of claim 1, further comprising:

receiving a fast forward user command at said video destination; and

increasing said display rate responsive to said received fast forward user command.

5. (original) The method of claim 1, wherein said video destination includes a personal video

recorder device, wherein said personal video recorder includes a hard disc storage component,

and wherein said at least one buffer is defined within said hard disc storage component.

6. (original) A system for providing video data, comprising:

video source equipment operable to receive video data in a variable bit rate data stream

and to transcode said video data into a constant bit rate data stream between said video source

equipment and video destination equipment, wherein said constant bit rate data stream has a data

rate exceeding a minimum display rate; and

wherein said video destination equipment is operable to receive said video data in said

constant bit rate stream, to delay display of said video data at said video destination by a delay

period, to transcode said video data into a variable bit rate stream for variable bit rate display

processing to generate a display at said video destination, said variable bit rate display processing

varying between said minimum display rate and a maximum display rate, and to store excess

received video data in at least one buffer within said video destination.

7. (original) The system of claim 6, wherein said video destination equipment is further operable

to determine said delay period is determined responsive to whether said video data represents a

live event.

8. (original) The system of claim 6, wherein said video destination equipment is further operable

to receive at least one retransmitted video data message at said video destination, to determine a

location in said at least one buffer where a corresponding previous video data message belonged,

and to write said at least one retransmitted video data message into said at least one buffer at said

determined location.

9. (original) The system of claim 6, wherein said video destination equipment is further operable

to receive a fast forward user command at said video destination, and to increase said display rate

responsive to said received fast forward user command.

10. (original) The system of claim 6, wherein said video destination includes a personal video

recorder device, wherein said personal video recorder includes a hard disc storage component,

and wherein said at least one buffer is defined within said hard disc storage component.

11. (original) A system for providing video data, comprising:

        means for receiving video data in a variable bit rate data stream at a video source;

means for transcoding said video data into a constant bit rate data stream between said

video source and a video destination, wherein said constant bit rate data stream has a data rate

exceeding a minimum display rate;

means for receiving said video data in said constant bit rate stream at said video

destination;

means for delaying display of said video data at said video destination by a delay period;

means for transcoding said video data into a variable bit rate stream for variable bit rate

display processing to generate a display at said video destination, said variable bit rate display

processing varying between said minimum display rate and a maximum display rate; and

means for storing excess received video data in at least one buffer within said video

destination.